



# The Foreshadow Attack: From a Simple Oversight to a Technological Nightmare

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SecAppDev, February 22<sup>nd</sup>, 2019

DistriNet



## Foreshadow Attacks

- Independently discovered
- Team of KU Leuven, Belgium
- Team of Universities of Technion, Michigan and Adelaide and DATA61
- Intel discovered other variants

`foreshadowattack.eu`



**Technion**  
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THE UNIVERSITY  
of ADELAIDE



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[foreshadowattack.eu](http://foreshadowattack.eu)

## FORESHADOW: Extracting the Keys to the Intel SGX Kingdom with Transient Out-of-Order Execution

Jo Van Bulck<sup>1</sup>, Marina Minkin<sup>2</sup>, Ofir Weisse<sup>3</sup>, Daniel Genkin<sup>3</sup>, Baris Kasikci<sup>3</sup>, Frank Piessens<sup>1</sup>, Mark Silberstein<sup>2</sup>, Thomas F. Wenisch<sup>3</sup>, Yuval Yarom<sup>4</sup>, and Raoul Strackx<sup>1</sup>

<sup>1</sup>*imec-DistriNet, KU Leuven*, <sup>2</sup>*Technion*, <sup>3</sup>*University of Michigan*, <sup>4</sup>*University of Adelaide and Data61*

**Abstract**  
Trusted execution environments, and particularly the Soft-  
distrusting enclaves with a minimal Trusted Computing Base (TCB) that includes only the processor package and microcode. Enclave-erratic CPU and memory state is

## Foreshadow-NG: Breaking the Virtual Memory Abstraction with Transient Out-of-Order Execution

Revision 1.0 (August 14, 2018)

Ofir Weisse<sup>3</sup>, Jo Van Bulck<sup>1</sup>, Marina Minkin<sup>2</sup>, Daniel Genkin<sup>3</sup>, Baris Kasikci<sup>3</sup>, Frank Piessens<sup>1</sup>, Mark Silberstein<sup>2</sup>, Raoul Strackx<sup>1</sup>, Thomas F. Wenisch<sup>3</sup>, and Yuval Yarom<sup>4</sup>

<sup>1</sup>*imec-DistriNet, KU Leuven*, <sup>2</sup>*Technion*, <sup>3</sup>*University of Michigan*, <sup>4</sup>*University of Adelaide and Data61*

**Abstract**  
In January 2018, we discovered the Foreshadow transient execution attack (USENIX Security 18) targeting Intel  
tion requires different computational tasks belonging to separate security domains to be isolated from each other and prevented from reading each other's memory. In modern computer architectures this is typically achieved



Raoul Strackx



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The Foreshadow Attack



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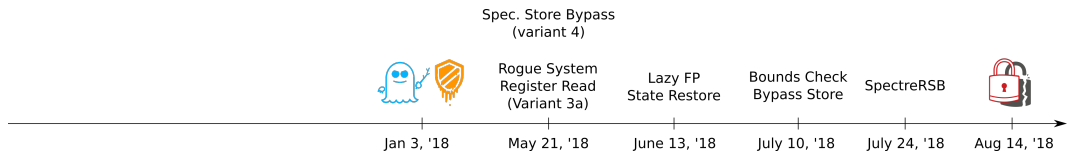
2018 started very terrifying/exciting...

- **Spectre:** Extract data from running processes
- **Meltdown:** Read *full* RAM contents

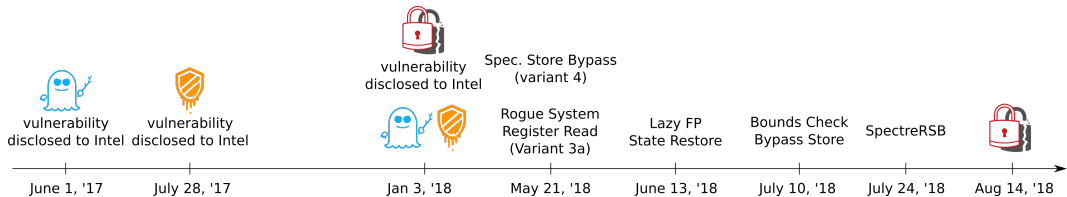




... and continued along the same path



## ... and continued along the same path



**These were vulnerabilities in the processor itself  
Hence, virtually *every* application was effected!**

This led to various reactions

## How we told our upper management at the university (Nov '17)...



Figure: source: <https://pin.it/k4j53t23xiiqcd>

## How we told Intel (Jan '18)...



Figure: source: <https://pin.it/k4j53t23xiiqcd>

## How IT professionals reacted (to this class of vulnerabilities)...



## How my mother reacted...



## How the media reacted (to this class of vulnerabilities)...

The New York Times

### *Researchers Discover Two Major Flaws in the World's Computers*



Paul Kocher, left, moderating the RSA Conference 2016 in San Francisco. Mr. Kocher is an independent researcher who was an integral part of the team that discovered the flaws.  
Jim Wilson/The New York Times



# How the media reacted (to this class of vulnerabilities)...

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CIO JOURNAL

## The Morning Download: Spectre, Meltdown Response Demands 'No System Left Behind'

By Tom Loftus






Jan 4, 2018 @ 2:23 am ET

0 COMMENTS



In this July 20, 2011, photo, Intel Corp. offices are seen in Santa Clara, Calif. Intel says it is working to patch a security vulnerability in its products but says the average computer user will not experience significant slowdowns as the problem is fixed. PHOTO: ASSOCIATED PRESS

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4. Barr Says He'll 'Not Be Bullied,' Defends Position on Mueller Probe 
5. Theresa May's Brexit Plan Rejected by U.K. Parliament 


## How the media reacted (to this class of vulnerabilities)...



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### APPLE: ALL IPHONES, MACS, AND IPADS ARE AFFECTED BY MELTDOWN AND SPECTRE CPU BUGS

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**MOST POPULAR**

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1798 comments



# How the media reacted (to this class of vulnerabilities)...

The screenshot shows the top navigation bar of The Guardian website with the logo and search options. Below the navigation bar, the main article is titled "Meltdown and Spectre: 'worst ever' CPU bugs affect virtually all computers". The article is by Samuel Gibbs and is dated Thursday, 4 January 2018. The article text states: "Everything from smartphones and PCs to cloud computing affected by major security flaw found in Intel and other processors - and fix could slow devices". A sub-headline reads "Spectre and Meltdown processor security flaws - explained". The article features a large image of a computer circuit board with a yellow shield icon on the left and a white ghost icon on the right. To the right of the article is a "most viewed" section with five items: "Live Brexit: May faces Corbyn at PMQs ahead of no-confidence vote - Politics live", "Theresa May suffers historic defeat in vote as Tories turn against her", "Theresa May omits Jeremy Corbyn from cross-party Brexit talks", "You didn't get fired': Christie offers new evidence Trump avoids confrontation", and "Football transfer rumours: Arsenal to secure James Rodriguez for £3m?".

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**Meltdown and Spectre: 'worst ever' CPU bugs affect virtually all computers**  
Everything from smartphones and PCs to cloud computing affected by major security flaw found in Intel and other processors - and fix could slow devices  
● Spectre and Meltdown processor security flaws - explained  
Samuel Gibbs  
Thu 4 Jan 2018 12:06 GMT  
4,451  
This article is over 1 year old  
Meltdown and Spectre security flaws: so big they have their own logos. Photograph: tcareob72/Natascha Ebl/Getty Images/iStockphoto

# How the general public reacted (to this class of vulnerabilities)...



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CNET » Forums » Desktops » Buy a new computer or wait until CPU vulnerability is fixed?

## Desktops forum

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GENERAL DISCUSSION

### Buy a new computer or wait until CPU vulnerability is fixed?

BY Lee Koo (ADMIN) | FEBRUARY 9, 2018 3:47 PM PST

I have a question for the experts in the community. My wife and I are looking to buy a new desktop computer. Should I wait until the new CPUs and GPUs are available without the [Spectre and Meltdown vulnerabilities](#)? I've been skimming articles relating to the problem and read (according to Linus Torvalds) that the software fixes don't work. I don't want to spend money on something that isn't secure enough. Should I wait, or am I being overly cautious? Thanks.

...Submitted by [Gren](#)

... even Intel stock didn't have a too bad year



... even Intel stock didn't have a too bad year



## How do these attacks work, in general?

## ... Side-channel attacks



Figure: The Italian Job (source: [imdb.com](http://imdb.com))



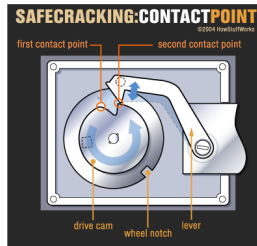
## Attacker



Charlize Theron

action: rotate & listen  
carrier: sound

## Victim



Vault

**Security flaw:** Lever may produce sound

sources: <https://home.howstuffworks.com/>, [imdb.com](https://www.imdb.com/)

## How does the Foreshadow attack work?

## One vulnerability to rule them all

- **Foreshadow-OS**: Bare-metal not-present pages
- **Foreshadow-VMM**: VM guest page tables
- **Foreshadow-SGX**: Intel SGX enclaves
- **Foreshadow-SMM**: Attacking System Management Mode

→ The target heavily affects how the attack can be launched

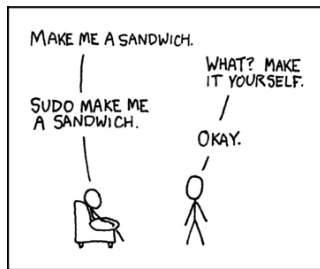
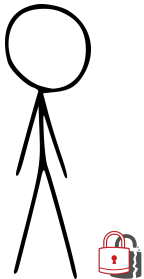


Figure: source: [xkcd.com/149/](http://xkcd.com/149/)

Luckily, these attacks can “only” read privileged memory

# Foreshadow-OS: Reading L1 data through *bare-metal* not-present pages...

## Attacker

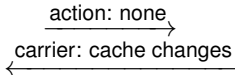


Foreshadow-OS

## Victim

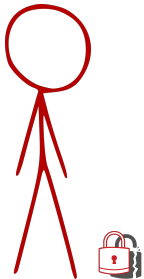


Other process' memory



**Security flaw:** OoO execution leaves traces of transient instructions

## Attacker



Foreshadow-OS

## Victim



Other process' memory

action: none  
carrier: cache changes

**Security flaw:** OoO execution leaves traces of transient instructions

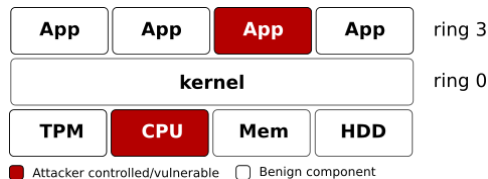
## Setting: Attacker-controlled process

Attack model:

- Attacker operates within a malicious process
- Benign, bare-metal kernel ensures process isolation

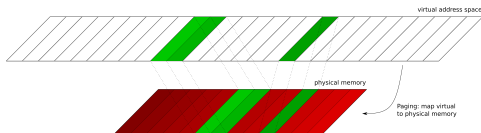
Attack objective:

- Read data outside the process' address space



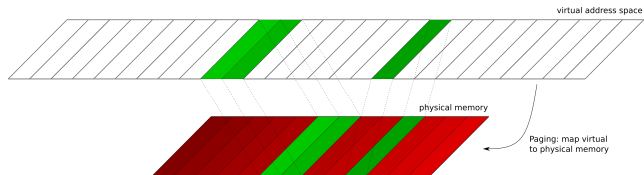
## Background: How does process isolation work...

- MMU: map virtual address space to physical memory
- Protect physical memory by:
  - Not providing a mapping
  - Restricting access (e.g., U/S-bit)

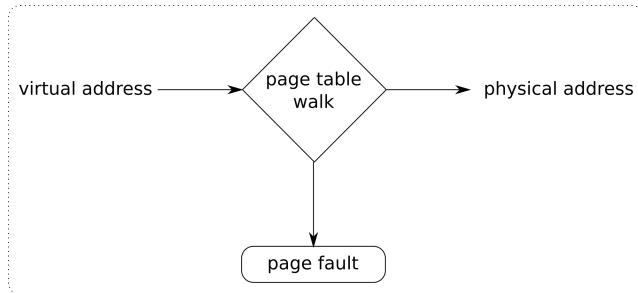




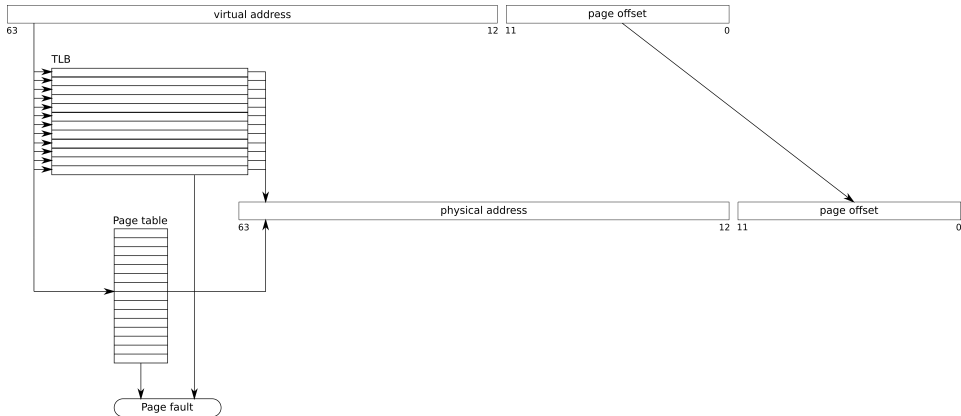
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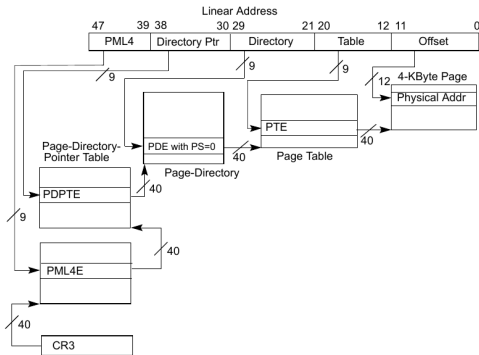


Figure: source: Intel 64 and IA-32 architectures software developer's manual

## Background: How does process isolation work...

Bit Position(s)	Contents
0 (P)	Present; must be 1 to map a 4-KByte page
1 (R/W)	Read/write; if 0, writes may not be allowed to the 4-KByte page referenced by this entry (see Section 4.6)
2 (U/S)	User/supervisor; if 0, user-mode accesses are not allowed to the 4-KByte page referenced by this entry (see Section 4.6)
3 (P/WT)	Page-level write-through; indirectly determines the memory type used to access the 4-KByte page referenced by this entry (see Section 4.9.2)
4 (PCD)	Page-level cache disable; indirectly determines the memory type used to access the 4-KByte page referenced by this entry (see Section 4.9.2)
5 (A)	Accessed; indicates whether software has accessed the 4-KByte page referenced by this entry (see Section 4.8)
6 (D)	Dirty; indicates whether software has written to the 4-KByte page referenced by this entry (see Section 4.8)
7 (PAT)	Indirectly determines the memory type used to access the 4-KByte page referenced by this entry (see Section 4.9.2)
8 (G)	Global; if CR4.PGE = 1, determines whether the translation is global (see Section 4.10); ignored otherwise
11:9	Ignored
(M-1):12	Physical address of the 4-KByte page referenced by this entry
51:M	Reserved (must be 0)
58:52	Ignored
62:59	Protection key; if CR4.PKE = 1, determines the protection key of the page (see Section 4.6.2); ignored otherwise
63 (XD)	If IA32_EFER.NXE = 1, execute-disable (if 1, instruction fetches are not allowed from the 4-KByte page controlled by this entry; see Section 4.6); otherwise, reserved (must be 0)

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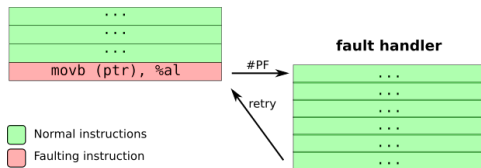
## Background: Swapping memory pages to disk. . .

- Memory requirements may be larger than available physical memory
- Pages may be swapped-out to disk
- Swapping pages out:
  - 1 Mark virtual page as not-present
  - 2 Write physical page to swap space
  - 3 Mark physical page frame as free memory

Bit Position(s)	Contents
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## Background: Swapping memory pages to disk. . .

- Swapping pages in:
  - 1 Process accesses not-present page → #PF
  - 2 Read physical page from swap space
  - 3 Mark page as present
  - 4 Resume process



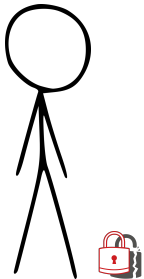


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- Swapping pages in:
  - 1 Process accesses not-present page → #PF
  - 2 Read physical page from swap space
  - 3 Mark page as present
  - 4 Resume process

*When P-bit is 0, the entry's physical address field may be re-used to keep track of the swapped out page*

## Attacker

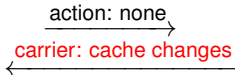


Foreshadow-OS

## Victim



Other process' memory

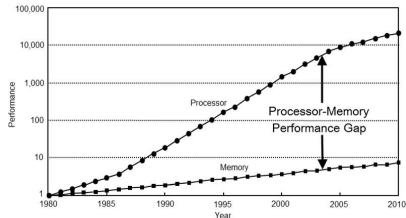


**Security flaw:** OoO execution leaves traces of transient instructions

## The message carrier: How does the cache work?

### Caching

- Problem: Memory performance grows much slower than CPU performance
- Solution: fast but small caches
  - Intel 486: L1 cache ('89)
  - Intel Pentium Pro: L1 & L2 cache ('95)
  - Today: L1, L2 & L3 caches

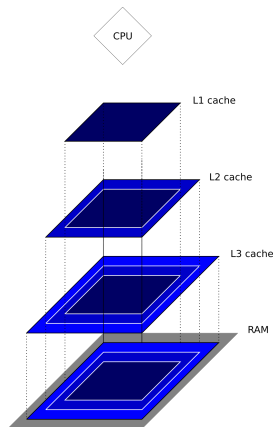


## The message carrier: how does the cache work?

- Skylake: caches are inclusive
- Fetches from closest cache

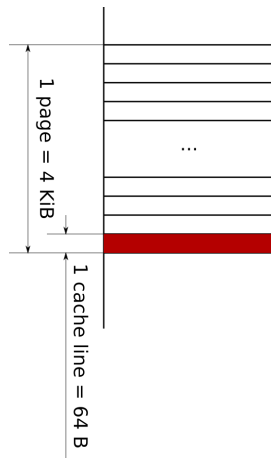
Cache	Latency	Capacity
L1D	4 cycles	32 KiB
L2	12 cycles	256 KiB
L3	44 cycles	2 MiB
RAM	~190 cycles	~8 GiB

Table: source: Intel 64 and IA-32 Architectures Optimization Reference Manual



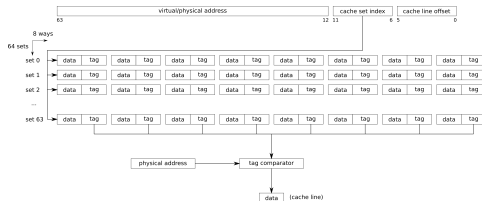
## The message carrier: how does the cache work?

- Cache lines: 64 B
- L1: virtually-indexed, physically tagged
- 64 sets, 8 ways

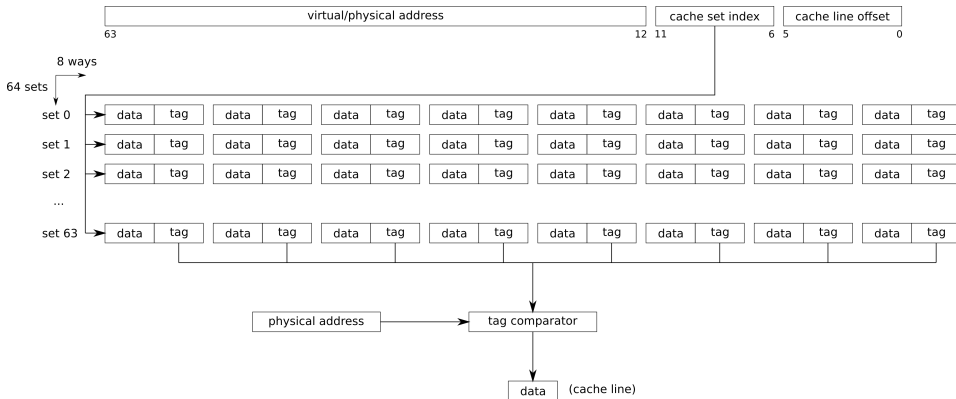


## The message carrier: how does the cache work?

- Cache lines: 64 B
- L1: virtually-indexed, physically tagged
- 64 sets, 8 ways



# The message carrier: how does the cache work?



## The message carrier: How does the cache work?

### Manipulating the cache:

- Data accesses: load in L1-L3 cache
- `clflush`: Flush data from caches

---

```
1 void time_cache_hit( uint64_t *timings, int num_runs ) {
2   uint64_t *memory;
3   volatile uint64_t tmp;
4   uint64_t start, stop;
5
6   // allocate memory
7
8   for ( int run = 0; run < num_runs; ++run ) {
9     // place memory in L1 cache
10    tmp = *memory;
11
12    // time accesses to RAM
13    start = timestamp();
14    tmp = *memory;
15    end = timestamp();
16
17    timings[run] = end - start;
18  }
19 }
```

---



## The message carrier: How does the cache work?

### Manipulating the cache:

- Data accesses: load in L1-L3 cache
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---

```
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2     uint64_t *memory;
3     volatile uint64_t tmp;
4     uint64_t start, stop;
5
6     // allocate memory
7
8     for ( int run = 0; run < num_runs; ++run ) {
9         // evict memory from all cache levels
10        clflush( memory );
11
12        // time accesses to RAM
13        start = timestamp();
14        tmp = *memory;
15        end = timestamp();
16
17        timings[run] = end - start;
18    }
19}
```

---

## The message carrier: How does the cache work?

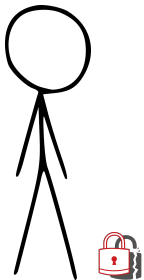
Manipulating the cache:

- Data accesses: load in L1-L3 cache
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memory	timing (in cycles)	std. dev.
L1	46	1.25
L2	53	1.14
RAM	246	6.22

→ Any timing results <146 cycles clearly hits the cache

## Attacker



Foreshadow-OS

## Victim



Other process' memory

action: none  
carrier: cache changes

**Security flaw:** OoO execution leaves traces of transient instructions

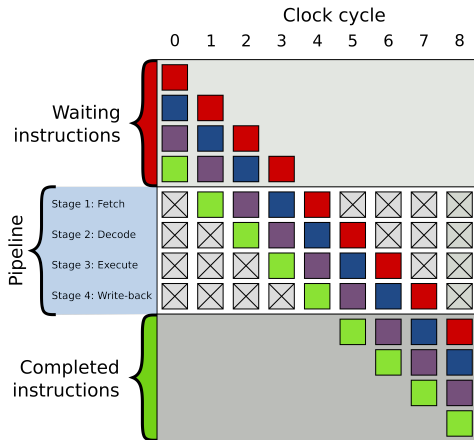
## Background: Pipelining & Out of Order Execution

- **Problem:** We want more speed!
- **Solution:** Start executing instruction as soon as possible!
  - Pipeline instructions
  - Out-of-order execution of  $\mu$ ops
  - (Speculative execution)  $\rightsquigarrow$  see Spectre-like attacks

## Background: Pipelining & Out of Order Execution

Instruction pipelining:

- Split instructions in Fetch-Decode-Execute-Write Back phases
- 4 instructions are being processed at a time
- Upon fault: flush the pipeline



## Background: Pipelining & Out of Order Execution

### Out-of-order execution

- Split instruction in  $\mu$ ops
- Use multiple execution ports
- Execute  $\mu$ op as soon as possible
- Reorder ensures results/exceptions are visible in-order of instruction stream

*Knock, knock,*

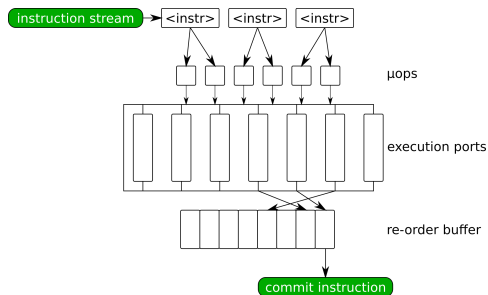
*transient execution*

*who's there?*

## Background: Pipelining & Out of Order Execution

### Out-of-order execution

- Split instruction in  $\mu$ ops
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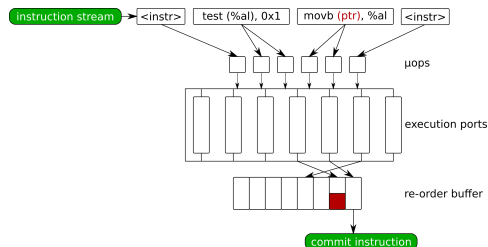


## The Security Flaw: Transient Execution

Transient execution:

- Faults are detected at last moment
- Instruction that should *never* be executed, may already have started
- Processor rolls back architectural changes

**Key issue:** Not all side-effects of “unreachable instructions” are rolled back correctly! (e.g., cache changes)



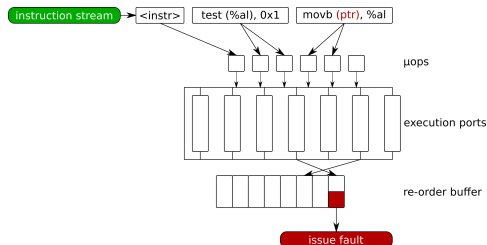


## The Security Flaw: Transient Execution

Transient execution:

- Faults are detected at last moment
- Instruction that should *never* be executed, may already have started
- Processor rolls back architectural changes

**Key issue:** Not all side-effects of “unreachable instructions” are rolled back correctly! (e.g., cache changes)

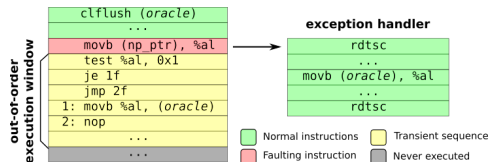


# The Security Flaw: Transient Execution

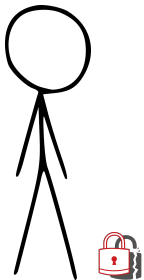
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- Processor rolls back architectural changes

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## Attacker

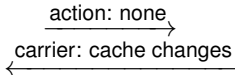


Foreshadow-OS

## Victim

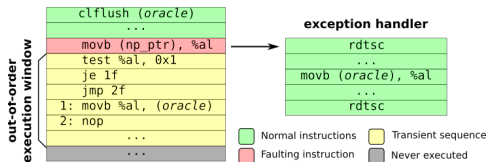


Other process' memory



**Security flaw:** OoO execution leaves traces of transient instructions

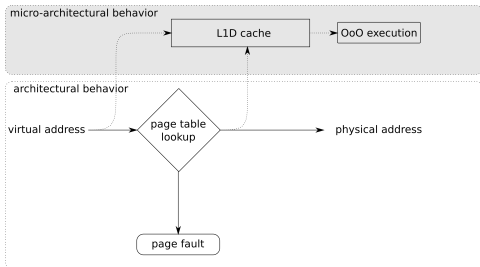
# Putting it all together



```

1 int8_t *oracle = ...;
2 int8_t *np_ptr = ...;
3
4 // Step 1: Remove variable oracle from cache
5 clflush( oracle );
6
7 // Step 2: Trick system in sensitive data in L1 but PTE present bit to 0
8
9 // Step 3: attempt to read not present memory
10 if ( *np_ptr == 1 )
11 // place oracle variable in the cache iff *np_ptr == 1
12   _tmp = *oracle;
13
14 // suppress fault
15
16 // Step 4: is oracle cached?
17 if ( time_access( oracle ) < 146 )
18   print( "sensitive data == 1!" );
19 else
20   print( "sensitive value != 1" );
  
```

## Putting it all together



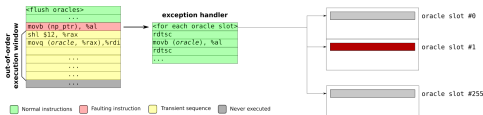

---

```

1 int8_t *oracle = ...;
2 int8_t *np_ptr = ...;
3
4 // Step 1: Remove variable oracle from cache
5 clflush( oracle );
6
7 // Step 2: Trick system in sensitive data in L1 but PTE present bit to 0
8
9 // Step 3: attempt to read not present memory
10 if ( *np_ptr == 1 )
11     // place oracle variable in the cache iff *np_ptr == 1
12     _tmp = *oracle;
13
14 // suppress fault
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17 if ( time_access( oracle ) < 146 )
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---

## Increasing the bandwidth of the attack

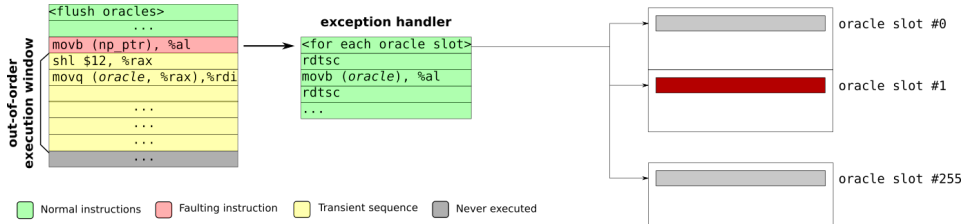


```

1 int8_t *oracles = ...;
2 int8_t *np_ptr = ...; // the secret
3 int8_t _tmp;
4
5 // Step 1: Remove oracle slots from cache
6 for ( int i = 0; i < 256; ++i )
7   cflush( &oracles[4096 * i] );
8
9 // Step 2: Trick system in sensitive data in L1 but PTE present bit to 0
10
11 // Step 3: attempt to read not present memory
12 _tmp = oracle[4096 * (*np_ptr)];
13
14 // suppress fault
15
16 // Step 4: which oracle slot is cached?
17 for ( int i = 0; i < 256; ++i ) {
18   if ( time_access( oracle[4096 * i] ) < 146 )
19     print( "*np_ptr = %i\n", i );
20 }

```

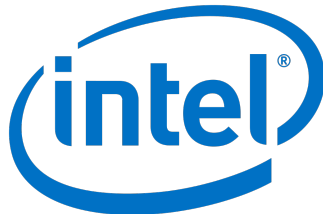
## Increasing the bandwidth of the attack



## Who's Affected?

Vulnerable processors:

- Intel Core processors of the last 7 years
- Intel server processors
- NOT AMD, not ARM





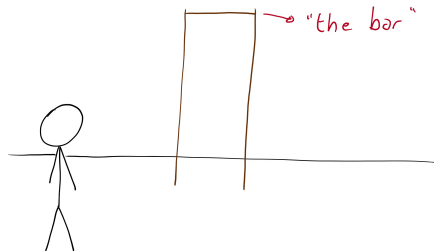
## Impact of this attack

### Requirements:

- Secret data in L1D
- Page must be not-present

~> Most difficult attack, "easiest" to understand

~> Low impact!



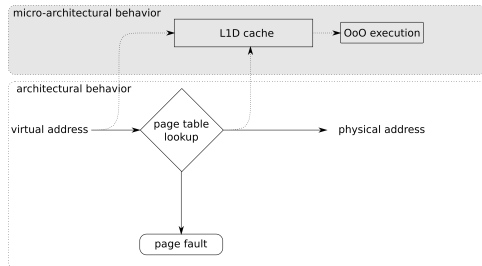
## Mitigations

- Long term: Replace chips!
- Short term:
  - No readily apply-able microcode patch!
  - Software approaches:
    - Ensure PTE entry do not point to existing physical address
    - Use new instruction:  
`IA32_FLUSH_CMD` to flush L1D cache



## Mitigations

- Long term: Replace chips!
- Short term:
  - No readily apply-able microcode patch!
  - Software approaches:
    - Ensure PTE entry do not point to existing physical address
    - Use new instruction: `IA32_FLUSH_CMD` to flush L1D cache



# Mitigations

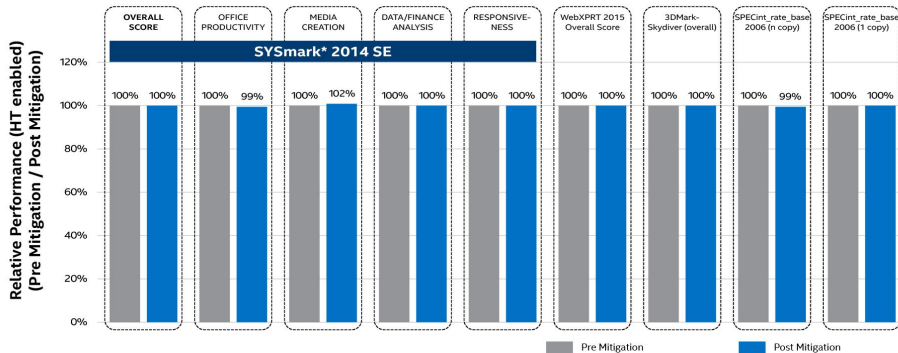
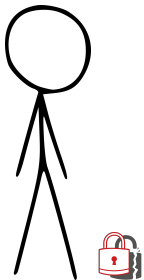


Figure: source:

<https://www.intel.com/content/www/us/en/architecture-and-technology/l1tf.html>

# Foreshadow-VMM: Reading physical L1 data through *virtualized* not-present pages...

## Attacker



Foreshadow-VMM

## Victim

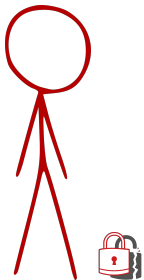


Other VM's memory

action: manipulate EPT →  
← carrier: cache changes

**Security flaw:** OoO execution leaves traces of transient instructions

## Attacker



Foreshadow-VMM

## Victim



Other VM's memory

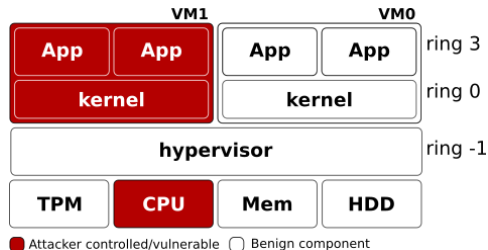
action: manipulate EPT →  
← carrier: cache changes

**Security flaw:** OoO execution leaves traces of transient instructions

## Setting: Attacker-controlled VM

- Multiple VMs on one physical server
- Attacker-controlled VM
- Hypervisor ensures VM isolation

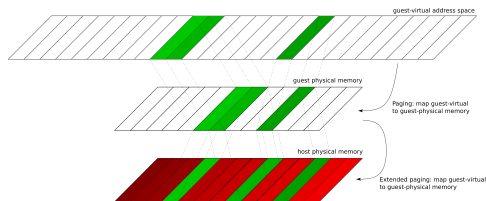
↪ Goal: read other VMs data





## How do extended page tables work

- Adds another layer:
  - PT: guest-virtual address  $\rightarrow$  guest-physical address
  - EPT: guest-physical address  $\rightarrow$  host-physical address
- EPT: 4-level page table

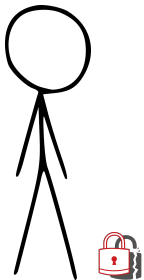


# How do extended page tables work

- Adds another layer:
  - PT: guest-virtual address → guest-physical address
  - EPT: guest-physical address → host-physical address
- EPT: 4-level page table

Bit Position(s)	Contents
0	Read access; indicates whether reads are allowed from the 4-KByte page referenced by this entry
1	Write access; indicates whether writes are allowed from the 4-KByte page referenced by this entry
2	If the "mode-based execute control for EPT" VM-execution control is 0, execute access; indicates whether instruction fetches are allowed from the 4-KByte page controlled by this entry If that control is 1, execute access for supervisor-mode linear addresses; indicates whether instruction fetches are allowed from supervisor-mode linear addresses in the 4-KByte page controlled by this entry
5:3	EPT memory type for this 4-KByte page (see Section 28.2.6)
6	Ignore PAT memory type for this 4-KByte page (see Section 28.2.6)
7	Ignored
8	If bit 6 of EPTP is 1, accessed flag for EPT; indicates whether software has accessed the 4-KByte page referenced by this entry (see Section 28.2.4). Ignored if bit 6 of EPTP is 0
9	If bit 6 of EPTP is 1, dirty flag for EPT; indicates whether software has written to the 4-KByte page referenced by this entry (see Section 28.2.4). Ignored if bit 6 of EPTP is 0
10	Execute access for user-mode linear addresses. If the "mode-based execute control for EPT" VM-execution control is 1, indicates whether instruction fetches are allowed from user-mode linear addresses in the 4-KByte page controlled by this entry. If that control is 0, this bit is ignored.
11	Ignored
(N-1):12	Physical address of the 4-KByte page referenced by this entry <sup>1</sup>
51:N	Reserved (must be 0)
62:52	Ignored
63	Suppress #VE. If the "EPT-violation #VE" VM-execution control is 1, EPT violations caused by accesses to this page are convertible to virtualization exceptions only if this bit is 0 (see Section 25.5.6.1). If "EPT-violation #VE" VM-execution control is 0, this bit is ignored.

## Attacker



Foreshadow-VMM

## Victim



Other VM's memory

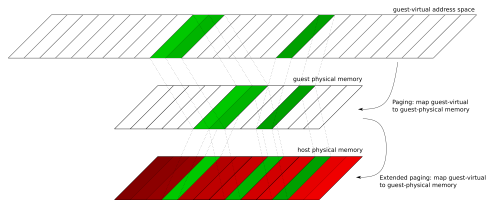
action: manipulate EPT  
→  
carrier: cache changes  
←

**Security flaw:** OoO execution leaves traces of transient instructions

## The Security Flaw: Interpreting guest-physical as host-physical addresses

- VM-level: non-present PTE entry
- VMM-level: irrelevant
- Upon access:
  - Tag data access as a violation
  - Pass *guest physical* address as *host physical* address to L1D cache
  - Continue transient execution!!

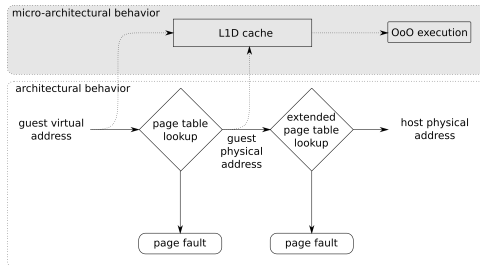
⇒ This breaks the VM's address space abstraction!



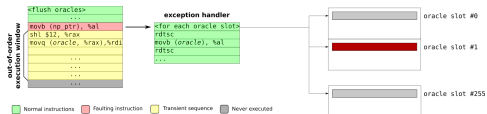
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- Upon access:
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  - Continue transient execution!!

⇒ This breaks the VM's address space abstraction!



# Foreshadow-VMM: The exploit



```

1 int8_t *oracles = ...;
2 int8_t *np_ptr = ...;
3 int8_t tmp;
4
5 // Step 1: Setup PT to physical address of interest
6
7 // Step 2: Remove oracle slots from cache
8 for ( int i = 0; i < 256; ++i )
9   cflush( &oracles[4096 * i] );
10
11 // Step 3: Wait for sensitive data in L1D
12
13 // Step 4: attempt to read not present memory
14 tmp = oracle[4096 * (*np_ptr)];
15
16 // suppress fault
17
18 // Step 5: is oracle cached?
19 for ( int i = 0; i < 256; ++i ) {
20   if ( time_access( oracle[4096 * i] ) < 146 )
21     print( "*np_ptr = %i\n", i );
22 }

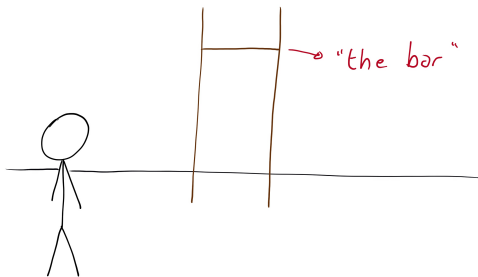
```

## Impact of this attack

Requirements:

- Attacker must have full VM under her control
- Secret data must reside in L1D

~> Modest impact!

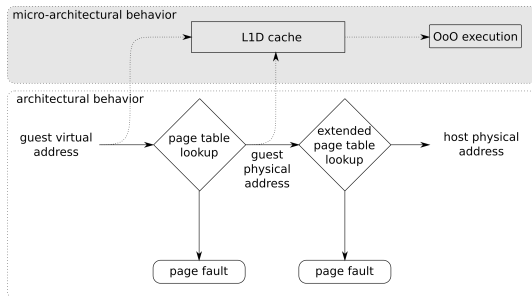


## Impact of this attack

Requirements:

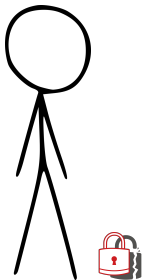
- Attacker must have full VM under her control
- Secret data must reside in L1D ← **This may not be that complicated**

~> Modest impact!





## Attacker



Foreshadow-VMM

## Victim



Other VM's memory

action: manipulate EPT →  
← carrier: cache changes

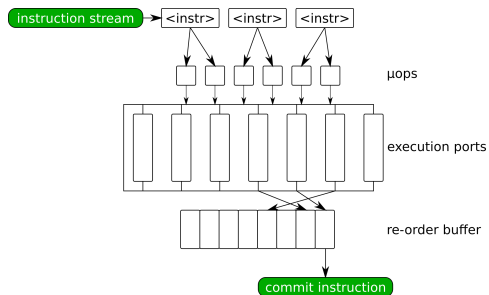
**Security flaw:** OoO execution leaves traces of transient instructions

## Intel HyperThreading as an enabler

- Problem: Execution ports are still under-utilized
- Solution: Split physical core in two
- Duplicated HW:
  - register file
  - re-order buffer
  - ...
- Shared:
  - Execution ports
  - **L1 cache!** (and other levels)

↪ Performance increase of up to 30%<sup>1</sup>

<https://www.cs.sfu.ca/~fedorova/Teaching/CMPT886/Spring2007/papers/hyper-threading.pdf>

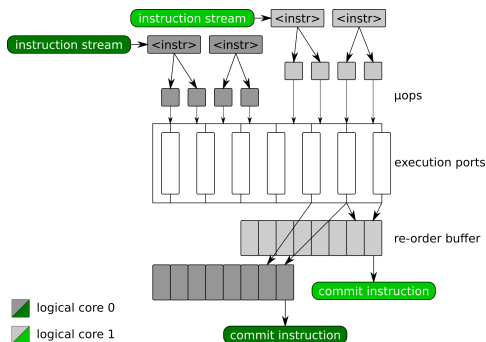


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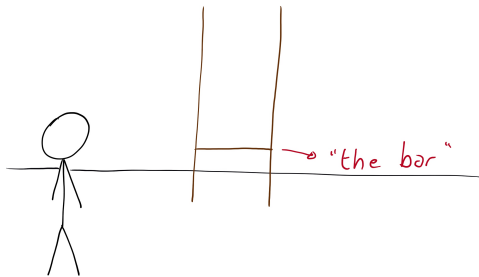


## Impact of this attack

Requirements:

- Attacker must have full VM under her control
- Secret data must reside in L1D ← **Just have a little bit of patience!**

~> High impact!



## Mitigations

### Mitigations:

- Long term: Replace chips!
- Short term:
  - Make sure no secrets are in L1D cache
    - Flush L1D before upon VM-entry
    - Make sure no two different VMs execute on same physical core
      - Patch VM scheduler
      - Disable HyperThreading



## Mitigations – Disabling HyperThreading

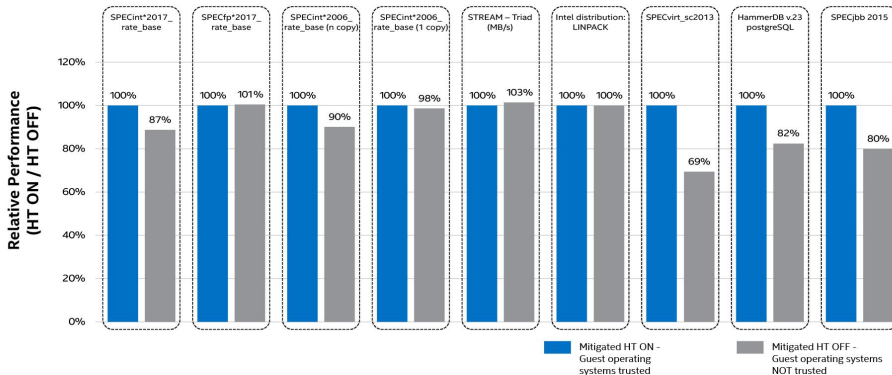


Figure: source:

<https://www.intel.com/content/www/us/en/architecture-and-technology/l1tf.html>

## Mitigations – Updating VM scheduler

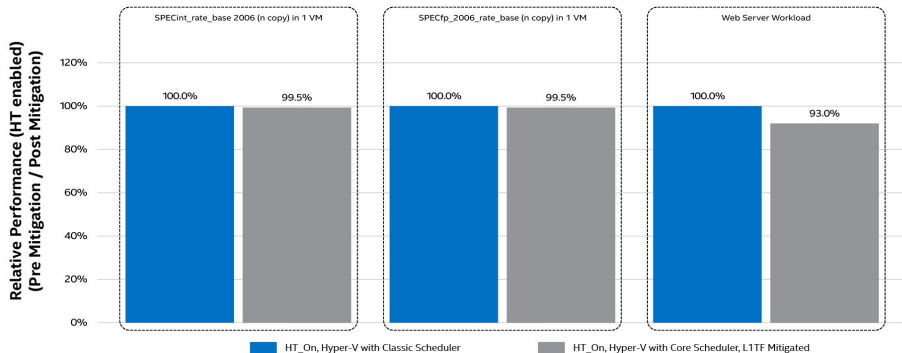


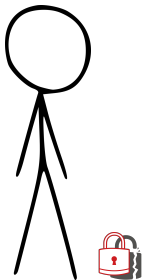
Figure: source:

<https://www.intel.com/content/www/us/en/architecture-and-technology/l1tf.html>

# Foreshadow-SGX: Dismantling Intel SGX's security objectives



## Attacker



Foreshadow-SGX

## Victim



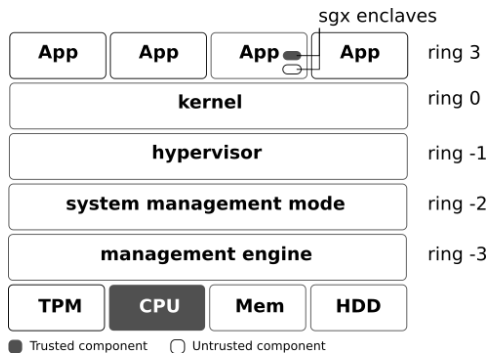
SGX enclave memory

action: manipulate PT →  
carrier: cache changes ←

**Security flaw:** OoO execution leaves traces of transient instructions

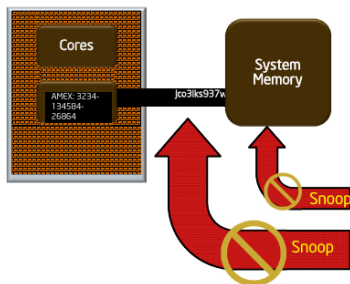
## Background: Intel SGX

- **Problem:** Huge software TCB
- **Solution:** Protected-Module Architecture (e.g., Intel SGX)
- Only trust Intel hardware/enclaves
- Use cases:
  - protecting finger prints
  - DRM
  - Secure cloud-based processes
  - ...



## Background: Intel SGX

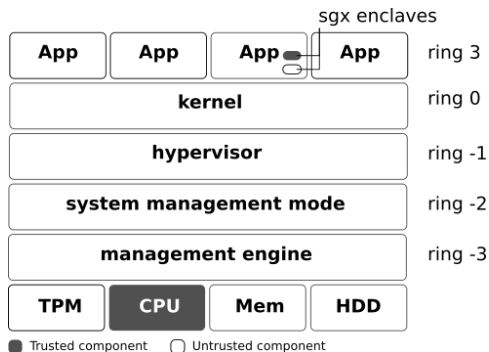
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- Only trust Intel hardware/enclaves
- Use cases:
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  - DRM
  - Secure cloud-based processes
  - ...



## Background: Intel SGX

### Key properties:

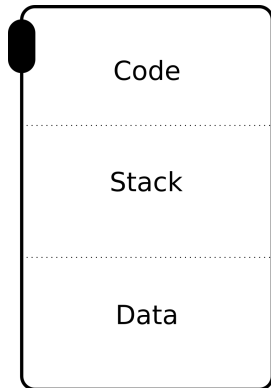
- Isolation
- Secure storage
- Attestation



## Background: Intel SGX

### Isolation:

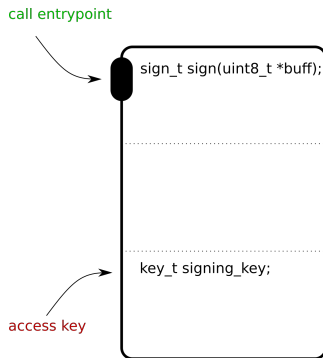
- Enclaves live in process' address space
- Only accessible through specific entry points
- Abort page semantics: Reading enclave memory outside the enclave results in  $-1$ .



## Background: Intel SGX

### Isolation:

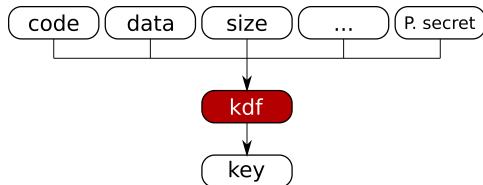
- Enclaves live in process' address space
- Only accessible through specific entry points
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## Background: Intel SGX

### Secure Storage:

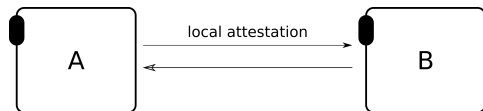
- Enclave die at loss of power
- Seal/Unseal confidential data
- Key derivation ensure unique key per enclave



## Background: Intel SGX

### Attestation:

- Prove an enclave has been created correctly
- Both locally as remotely
- Local attestation as building block for remote attestation
- EPID attestation protocol can ensure that attestation responses cannot be linked

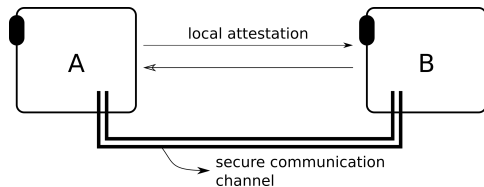




## Background: Intel SGX

### Attestation:

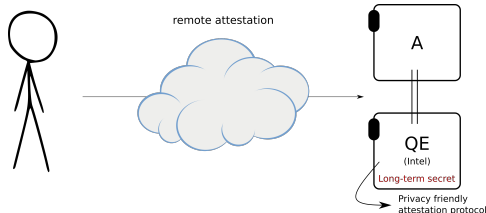
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## Background: Intel SGX

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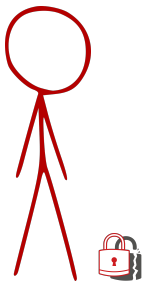


## Background: Intel SGX



Figure: source: [xkcd.com/1957/](https://xkcd.com/1957/)

## Attacker



Foreshadow-SGX

## Victim



SGX enclave memory

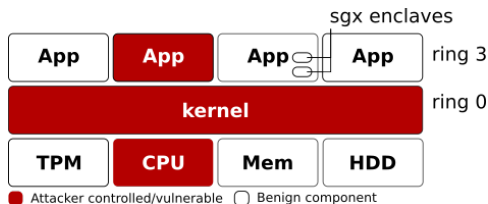
action: manipulate PT →  
← carrier: cache changes

**Security flaw:** OoO execution leaves traces of transient instructions

## Setting: Attacker-controlled machine

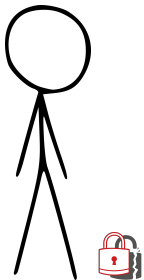
### Attack model:

- Software-based attacker at any privilege level
- Hardware-based attacker outside CPU package



**Note:** The same attack also works in a VM

## Attacker



Foreshadow-SGX

## Victim



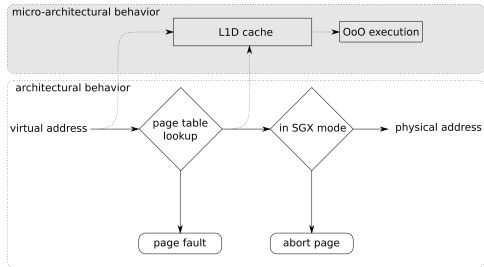
SGX enclave memory

action: manipulate PT →  
carrier: cache changes ←

**Security flaw:** OoO execution leaves traces of transient instructions

## The attack approach

- Bypass abort page semantics
- Ensure data in L1D:
  - Zero-step through enclave
  - Some instructions load enclave data in L1D as a side effect (e.g., `eldu`)



# Foreshadow-SGX: The Exploit

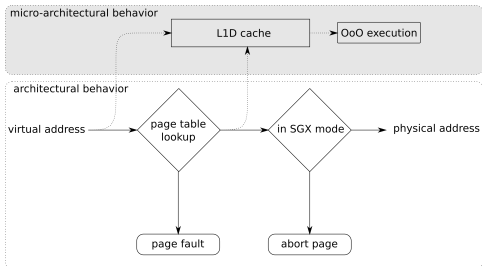


```

1 int8_t *oracles = ...;
2 int8_t *np_ptr = ...;
3 int8_t tmp;
4
5 // Step 1: Set up enclave
6 ...
7
8 // Step 2: Remove access rights to enclave
9 mprotect( np_ptr, 0x1000, PROT_NONE );
10
11 // Step 3: Setup cache
12 for ( int i = 0; i < 256; ++i )
13     cflush( &oracle[4096 * i] );
14
15 // Step 4: Load enclave data in L1D
16 eldu( np_ptr );
17
18 // Step 5: attempt to read not present memory -- suppress fault
19 tmp = oracle[4096 * (*np_ptr)];
20
21 // Step 6: is oracle cached?
22 for ( int i = 0; i < 256; ++i ) {
23     if ( time_access( oracle[4096 * i] ) < 146 )
24         print( "*np_ptr = %i\n", i );
25 }
    
```



# Foreshadow-SGX: The Exploit



```

1 int8_t *oracles = ...;
2 int8_t *np_ptr = ...;
3 int8_t tmp;
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20
21 // Step 6: is oracle cached?
22 for ( int i = 0; i < 256; ++i ) {
23     if ( time_access( oracle[4096 * i] ) < 146 )
24         print( "*np_ptr = %i\n", i );
25 }
    
```

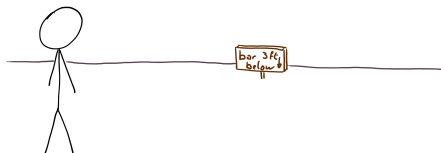
## Impact of this attack

### Requirements:

- Mark enclave page not-present
- Call enclave/issue `erldu` instruction

⇒ Completely breaks remote/local attestation, sealed storage, enclave isolation

⇒ Leaked Intel long-term SGX attestation keys



## Mitigations

- Long term: Replace chips!
- Short term:
  - TCB recovery: increase CPU version number
  - Ensuring no secrets in L1 when enclave are not executing
  - Include status of HT during key derivation



## Comparing Foreshadow/Meltdown/Spectre

	Title	CVE	SA	Severity	Disclosure Date
7.3	L1 Terminal Fault	CVE-2018-3615, CVE-2018-3620, CVE-2018-3646	INTEL-SA-00161	High	2018-08-14
4.3	Rogue System Register Read	CVE-2018-3640	INTEL-SA-00115	Medium	2018-05-21
4.3	Speculative Store Bypass	CVE-2018-3639	INTEL-SA-00115	Medium	2018-05-21
5.6	Branch Target Injection	CVE-2017-5715	INTEL-SA-00088	Medium	2018-01-03
5.6	Bounds Check Bypass	CVE-2017-5753	INTEL-SA-00088	Medium	2018-01-03
5.6	Rogue Data Cache Load	CVE-2017-5754	INTEL-SA-00088	Medium	2018-01-03

Figure: source: <https://software.intel.com/security-software-guidance/software-guidance>

## Comparing Foreshadow/Meltdown

Meltdown: Similar to Foreshadow, but

- ... discovered independently
- ... also exploits transient instructions
- ... leaks data “passed” U/S bit
- ... does not require data to be cached
- ... “only” affects process/kernel isolation (not VM/VMMs)
- ... mitigated by not mapping full memory in process’ address space

## Comparing Foreshadow/Spectre

Spectre:

- ...exploits mispredicted jumps
- ...leaks data from the process containing the jump
- ...much harder to execute
- ...much more difficult to mitigate

## Speculative Execution Attacks: Much ado about nothing?

No!

- Meltdown / Foreshadow-VMM/SGX are really powerful attacks

Yes (because we were lucky!)

- “Easiest” attacks, also easiest to mitigate
- Some (but very few) malware samples found abusing these exploits
- Mitigations were (roughly) in place at the time of disclosure

→ I'm more worried about the next big speculative execution attack (e.g., not based on cache usage)

## Outlook: Long-term solutions

- Speculative execution cannot be removed completely without a significant performance hit
- Expose microarchitecture to compiler to reduce performance hit?
- Focus on parallel programming instead?



Figure: source: [xkcd.com/1312/](http://xkcd.com/1312/)



## Conclusion

- Foreshadow-VMM breaks the virtual memory abstraction
- Foreshadow-SGX completely dismantled SGX' security framework
- Modern x86 processors have become too complex to completely understand
- Need to completely rethink past design decisions

**“... this paper serves as a helpful demonstration that SGX [...] rely not only on trusting Intel's beneficence but also their competence.”**

– Reviewer E, Usenix Security '18

Thank you!

# Thank you! Questions?

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